

12-08-2019 Meeting Agenda and Notes

Statistics

Bug stats: 418 +29 -25 (400 + 27, -29) Graph: <https://krita.org/wp-content/uploads/2019/08/bugs-2019-08-12.png>

- Commits in the past week (copied from github):
 - Excluding merges, **11 authors** have pushed **15 commits** to master and **27 commits** to all branches. On master, **26 files** have changed and there have been **1,156 additions** and **884 deletions**.
 - Two weeks ago: Excluding merges, **11 authors** have pushed **39 commits** to master and **64 commits** to all branches. On master, **49 files** have changed and there have been **829 additions** and **277 deletions**.
- Downloads (downloads.kde.org): **56278** unique downloads
- Web traffic: **86821** unique visitors, **267156** unique page views
- Donations: **1901,18** from **86** people. July: **2321** from **199** people, June: **2763,96** from **231** people May: **€2768,00** from **231** people.

Sprint^WKritaCon

- Please submit your reimbursement requests
- Reports: <https://krita.org/en/item/krita-2019-sprint/>, <https://www.davidrevoy.com/article727/sketchbook-during-krita-sprint-2019>, https://www.hellozee.dev/krita_sprint_2019/ -- please blog

Summer of Code

19th is pencils down!

- Checklist:
 - Tusooa: <https://phabricator.kde.org/T10901>
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 - Sh-zam: <https://phabricator.kde.org/T10784>
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 - hellozee: <https://phabricator.kde.org/T10894>
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 - Blackbeard: <https://phabricator.kde.org/T10930>
 -

Bugs we need to talk about

- ???

Youtube and video

- Second video is in production. The videos seem to have stimulated sales of Digital Atelier quite some:.
- Ramon is on holiday, so the second video won't be done until september.

Fundraiser

- <https://phabricator.kde.org/T10283>
- September/October, to coincide with 4.3, which should be the Zero Bugs release
- A list of smaller projects/targets/bugs people can choose from

- Bugs, features, all split up and estimated to one week, or all two weeks of work (granularity to be decided)
- We need some smaller rewards: what can we hand out as rewards for low pledges? Either immaterial things or something that fits in an A6 envelope and doesn't weigh more than say 50 grams.
 - <https://pinsandmore.nl/pins-en-speldjes/>
- We can do a project with Ramon to provide tutorials as a reward. This could be beginners tutorial on working with Krita, like Muses.

Manual

- There is a phab task for the docs site organization: <https://phabricator.kde.org/T10178>
There's a task checking what needs updating this year: <https://phabricator.kde.org/T10331>
- Tusooa brings up the question whether we should translate the build guides, and that there is no build guide for windows (and macos) in the manual
 - Tusooa has drafted a manual page for building with re-used deps

Website

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CiviCRM

- Needs to be in good shape before the fundraiser. (Is this still valid???)

Release

- 4.2.5: a regression fix release
- 4.2.6: August 31st, Merge window ends August 15, please backport your fixes yourself
- 4.3.0
 - September/October

Builds

- Updated to the latest g'mic

Any Other Business

- Note about commit messages: the subject should specify what the commit fixes, the body what has happened to the code
- Wolthera has access to survey.kde.org
- We need to check about what happens if Sharaf doesn't have access to internet before gsoc ends

Doing/Done/ToDo

- **Dmitry:**
 - **ToDo:**
 -
 - Implement an option for working-around the "eraser-with-button" wacom bug on windows
 - Check ports about WinInk's gestures support: <https://phabricator.kde.org/T10935>
 - Bugfixes:

- Adding an entry about crashes to the faq
 - Making the detached canvas work again
 - Bug fixing and bug triaging
 - Adding a link to surveys to the welcome screen
- Done
 - Sprint
- Todo
 - Fundraiser planning
- **Windragon**
 - (Doing) Looking at fixing some issues when using fractional DPI scaling
 - (Todo) random bugfixes?
 - (~~Doing~~ On hold) Experimenting with Rust
 - (Ongoing/Todo) Improve processing of DrMingw stack dumps (needs documentation))
 - (~~Todo~~) Maybe implement a hackish (probably not unlike other software that has this) WinTab mouse mode (by taking mouse coordinates with tablet pressure)
 - Or alternatively, implement an actual relative mode?
 - <https://phabricator.kde.org/T8050>
 - (Planned for later:)
 - (Todo) Update docs on building on windows
- **Irina**
 - Done:
 - Collected interviews until mid-September
 - Cycled youtube featured channel
 - Todo:
 - Figure out civicrm stuff: frustrating, got stuck on default form requiring info we don't (want to) ask for
 - Need more interviewees (Always need more interviewees!)
- **Jouni ("tyyppi")**
 - Doing
 - Animation cycles:
 - Impelement UI
 - Todo
 - Investigate how to lock reference images to viewport
 - Fix: manipulation cursors not shown correctly on reference images
 - Fix: artifacts left canvas by reference images (on QPainter)
 - Transform mask keyframing
- **Ivan Yossi**
 - Done:
 - Fix Bug on macOs that mixed pan,zoom,rotate BUG:410698
 - Sprint
 - Long mentoring of gsoc mentoree
 - Doing
 - Implement even more needed changes on MR: 82, 74, 71, 64, 53
 - Selection improvements on polyline (WIP) <https://invent.kde.org/ivany/krita/commit/0589b504923aceaf9a023b549e7bfb7f9759305f>
 - Fixing Soft sensor not working. (fixing on gauss)
 - Guide bug: https://bugs.kde.org/show_bug.cgi?id=397558
 - Notarized build for macOS
 - Todo
 - fix bug 408744: Inner shadow layer style broken

- Jagholin
 - Doing:
 - brush settings docker (for "favorite" brush engine settings)
 - UI mockups for possible rearrangement of brush settings window
 - To do:
 - see if its possible for brush settings window to be resizable/undockable
- **Tiar (Tymond)**
 - (updated 24th June)
 - Done:
 - "Layers"->"Transform All Layers"->"Mirror All Layers Horizontally" - https://www.reddit.com/r/krita/comments/c62xlp/krita_422_released/et9ofch?utm_source=share&utm_medium=web2x
 - Crash after a drag'n'drop of a group of layers from one subwindows to another - https://bugs.kde.org/show_bug.cgi?id=408019
 - crash in Overview docker - <https://pastebin.com/EKKr9Y82>
 - Doing:
 - cleaning code for Lighten (SAI) and figuring out how it should work with semi-transparent background and locked alpha
 - List of things to write in the user support recruitment
 - To do:
 - Color profile crash because of CMYK being immune to my smart switching
 - Failing tests for transform tool
 - disappearing content with Move Tool after locking and unlocking transparency https://bugs.kde.org/show_bug.cgi?id=402770
 - Some curves are unnecessarily restored from the previous preset after resizing the brush https://bugs.kde.org/show_bug.cgi?id=353481
 - Failed saving still saved to Recent Documents
 - Remove the spriter impex plugin
 - (check) warning if there is not enough room for the new file when saving - https://bugs.kde.org/show_bug.cgi?id=364350
 - warning if autosave fails for some reason - https://bugs.kde.org/show_bug.cgi?id=393112
- **CandyAngel**
 - (C) 2019-04-29 set up +krita compilation
 - (C) 2019-04-29 write test plugin +krita
 - (D) 2019-04-29 bind spacenav dial to canvas transformation +krita
 - (D) 2019-04-29 write spacenavigator (spacenav) plugin with dial support +krita
 - (F) 2019-04-29 add button support to spacenav plugin +krita
 - (F) 2019-04-29 bind space buttons to tool switching/target switching? +krita
 - (M) 2019-04-29 add support for LCD (transform information?) +krita
- **Sh_zam**
 - Done
 - Add `KisZoomAndRotateAction` to `kritadefault.profile`
 - Make touch rotation optional
 - Worked on aarch64 builds and tested qtcreator 4.10
 - Fixed crash when canvas was zoomed/rotated
 - Doing
 - UI
- **Todo**
 - ~~Debugging the common crash~~ <https://hastebin.com/ecacahegeg.bash->

- Investigate libqtforandroid.so crash (qt forum post: <https://forum.qt.io/topic/104424/how-does-one-debug-libqtforandroid>)
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- **tusooa**
- Done
 - Get the node-replace based stroke strategy working
- Doing
 - Port more strategies and tools to stroke system
 - Add instructions for Windows build script to krita documentation (questionable)
- Todo
 - <https://phabricator.kde.org/T10864> (UI enhancement for selection masks) -- seems viable for David Revoy; other people's opinions?
 - [Probably should really do it] Add instructions for Windows build script to krita documentation (questionable) -- Dmitry tested it, with some problems-- CMAKE_SH and symlinks
 - Add benchmark for shallow COW copying of large SVG layers•••••
 - !46 -- mixer slider docker -- use display converter for colors on canvas, instead of QColor::fromHsvF()
- **Blackbeard**
- Done
 - documentation for the project
 - Created new kis_vectoranimatedbrush class
 - Brush tips now changes with every dab :D !!
- Doing
 - Publish a blog post
 - Fix bugs with the changing of brush tips
 - Add options like Random or Sequence to change of brush tips
 - Clean code and write comments
- Todo
 - Update phabricator
 - Update the kde page for my project
- **hellozee**
- Done
 - ~~Initial UI work~~
- Doing
 - Debugging the cases where the algorithm fails to get an edge
 - Fixing the checkpoints procedure